restart;

▼ a)

with(*ImageTools*) :

▼ c)

org ≔ *Read*("d:/IMS_tmp/Image1.jpg");

$$\begin{bmatrix} 1..324 \ x \ 1..432 \ x \ 1..3 \ Array \\ Data \ Type: float_8 \\ Storage: rectangular \\ Order: C\_order \end{bmatrix}$$

(2.1)

▼ d)

gray ≔ *ToGrayscale*(*org*);

$$\begin{bmatrix} 1..324 \ x \ 1..432 \ Array \\ Data \ Type: float_8 \\ Storage: rectangular \\ Order: C\_order \end{bmatrix}$$

(3.1)

▼ e)
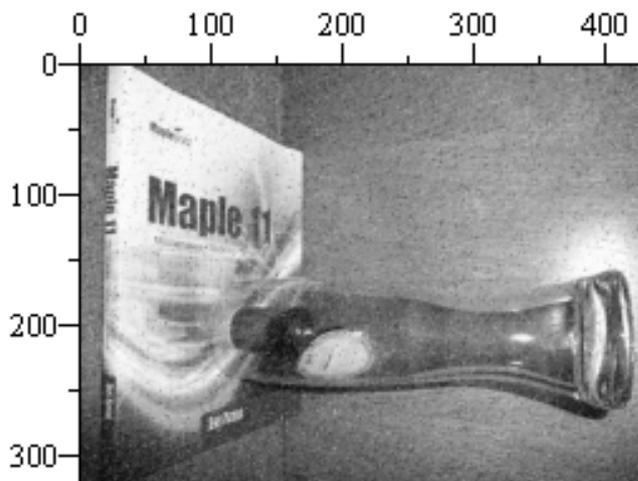
Preview(*gray*);

g)

$rot := Rotate(gray, -90);$

$$\begin{bmatrix} \textit{1..432 x 1..324 Array} \\ \textit{Data Type: float}_8 \\ \textit{Storage: rectangular} \\ \textit{Order: C\_order} \end{bmatrix}$$

(5.1)

$Preview(rot);$
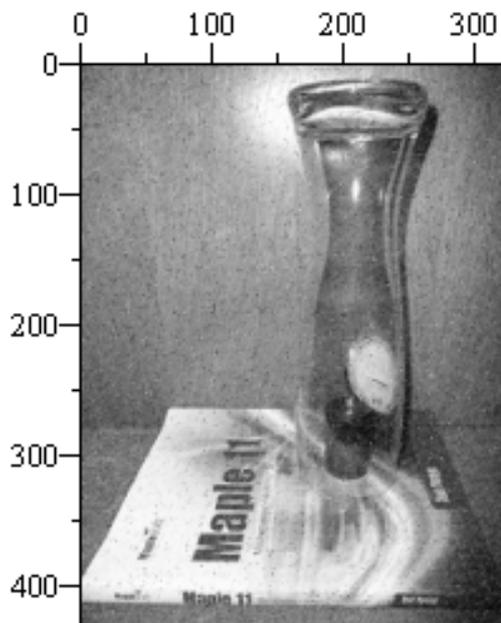
h)

$chess := Create(Height(rot), Width(rot));$

$$\begin{bmatrix} \textit{1..432 x 1..324 Array} \\ \textit{Data Type: float}_8 \\ \textit{Storage: rectangular} \\ \textit{Order: C\_order} \end{bmatrix}$$
(6.1)

for i **to** $Height(chess)$ **do**
  for ii **to** $Width(chess)$ **do**
   if $i + ii$ **mod** $2 = 0$ **then**
     $chess[i, ii] := 1;$
   else
     $chess[i, ii] := 0;$
   fi;
  od:
od:

Preview(*chess*); # *Schöner: View(chess);*
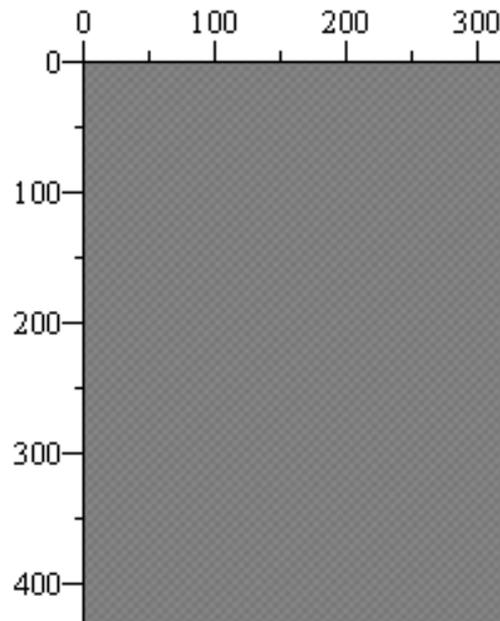
▼ i)

filtered ≔ *Create*(*Height*(*rot*), *Width*(*rot*));

$$\begin{bmatrix} \textit{1..432 x 1..324 Array} \\ \textit{Data Type: float}_8 \\ \textit{Storage: rectangular} \\ \textit{Order: C\_order} \end{bmatrix}$$

(7.1)

for *i* **from** 2 **to** *Height*(*filtered*) $-$ 1 **do**
  for *ii* **from** 2 **to** *Width*(*filtered*) $-$ 1 **do**
    filtered[*i*, *ii*] ≔ *Statistics*[*Median*]([*rot*[*i* $-$ 1, *ii* $-$ 1], *rot*[*i* $-$ 1, *ii*], *rot*[*i* $-$ 1, *ii* + 1], *rot*[*i*, *ii* $-$ 1], *rot*[*i*, *ii*], *rot*[*i*, *ii* + 1], *rot*[*i* + 1, *ii* $-$ 1], *rot*[*i* + 1, *ii*], *rot*[*i* + 1, *ii* + 1]]) :
  od:
od:

$Preview(\,filtered\,);$

l)
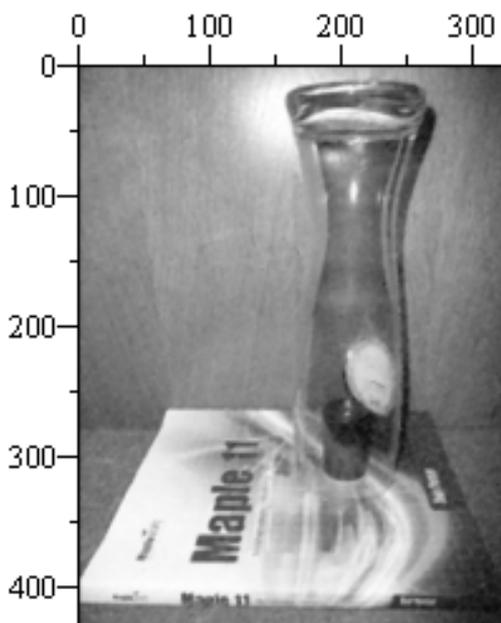
$$SobelX := \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix};$$

$$\begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix} \tag{8.1}$$

$SobelY := LinearAlgebra[\,Transpose\,](SobelX);$

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix} \tag{8.2}$$

$GX := Convolution(\,filtered, SobelX\,);$

$$\begin{bmatrix} \textit{1..432 x 1..324 Array} \\ \textit{Data Type: float}_8 \\ \textit{Storage: rectangular} \\ \textit{Order: C\_order} \end{bmatrix}$$

(8.3)

$GY := Convolution(\,filtered, SobelY\,);$

$$\begin{bmatrix} \textit{1..432 x 1..324 Array} \\ \textit{Data Type: float}_8 \\ \textit{Storage: rectangular} \\ \textit{Order: C\_order} \end{bmatrix}$$

(8.4)

▼ m)

$GS := \text{sqrt}\sim(\,GX^2 + GY^2\,);$

$$\begin{bmatrix} \textit{1..432 x 1..324 Array} \\ \textit{Data Type: float}_8 \\ \textit{Storage: rectangular} \\ \textit{Order: C\_order} \end{bmatrix}$$

(9.1)

$Preview(\,GS\,);$