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Expanding an Expression

The *expand* command produces a sum of products for polynomials.

A polynomial is a mathematical expression consisting of a sum of terms each of which is a product of a constant and one or more variables with non-negative integral powers. If there is only a single variable, x , the general form is given by $a_0x^n + a_1x^{n-1} + a_2x^{n-2} + \dots + a_{n-1}x + a_n$, where the a_i are constants (called coefficients).

Examples:

```
> restart,  
> p := (x + 3) · (x - 7);
```

$$p := (x + 3) (x - 7) \quad (1)$$

```
> expand(p);
```

$$x^2 - 4x - 21 \quad (2)$$

```
> q := (x + 3) · (x - 7) · (x + 7); r := (x + 25) · (x - 7) · (x + 9); expand( (q/r) );
```

$$q := (x + 3) (x - 7) (x + 7)$$
$$r := (x + 25) (x - 7) (x + 9)$$
$$\frac{x^2}{(x + 25) (x + 9)} + \frac{10x}{(x + 25) (x + 9)} + \frac{21}{(x + 25) (x + 9)} \quad (3)$$

Factorize an Expression

The command *factor* is the opposite of the *expand* command. It factorizes polynomial expressions.

```
> factor(x^2 - 1);
```

$$(x - 1) (x + 1) \quad (4)$$

```
> factor(%%);
```

$$\frac{(x + 3) (x + 7)}{(x + 25) (x + 9)} \quad (5)$$

Normalize fractions

Restructures rational expressions. If possible, an expression is converted to factored normal form. This is the form numerator/denominator, where the numerator and denominator are relatively prime polynomials with integer coefficients.

I.e., common factors are canceled.

$$\begin{aligned} > \text{normal} \left(\frac{x^5}{x+1} + \frac{x^4}{x+1} \right); \\ & \qquad \qquad \qquad x^4 \end{aligned} \tag{6}$$

$$\begin{aligned} > \text{normal} \left(\frac{1}{x} + \frac{x}{x+1} \right); \\ & \qquad \qquad \qquad \frac{x^2 + x + 1}{x(x+1)} \end{aligned} \tag{7}$$

$$\begin{aligned} > \text{normal} \left(\frac{1}{x} + \frac{x}{x+1}, \text{expanded} \right); \\ & \qquad \qquad \qquad \frac{x^2 + x + 1}{x^2 + x} \end{aligned} \tag{8}$$

$$\begin{aligned} > \text{simplify} \left(\frac{x^5}{x+1} + \frac{x^4}{x+1} \right); \\ & \qquad \qquad \qquad x^4 \end{aligned} \tag{9}$$

$$> \text{normal} \left(\frac{q}{r} \right); \text{ \#in the output are nominator and denominator relatively prime.}$$

$$> \text{normal} \left(\frac{q}{r}, \text{expanded} \right);$$

>

Fundamental Data Structures

- fundamental data structures: expression sequences, lists, sets. (e.g. used as parameters in maple commands)

Sequences, implicitly or with command $\text{seq}(f(i), i=m..n)$

$$\begin{aligned} > 3, 5, x, 4; \\ & \qquad \qquad \qquad 3, 5, x, 4 \end{aligned} \tag{10}$$

$$\begin{aligned} > s := 3, 5, x, 4; \\ & \qquad \qquad \qquad s := 3, 5, x, 4 \end{aligned} \tag{11}$$

$$\begin{aligned} > s; \\ & \qquad \qquad \qquad 3, 5, x, 4 \end{aligned} \tag{12}$$

$$\begin{aligned} > t := \text{seq}(i^2, i=2..5); \\ & \qquad \qquad \qquad t := 4, 9, 16, 25 \end{aligned} \tag{13}$$

>

A list

- is an expression sequence enclosed in square brackets
- preserves order and repetition of elements

A set

- is an expression sequence enclosed in curly brackets
- does not preserve order and does not contain the same element several times

$$\begin{aligned} > \text{list1} := [5, 4, 3, 5, 4, 3]; & \qquad \text{list1} := [5, 4, 3, 5, 4, 3] \end{aligned} \quad (14)$$

$$\begin{aligned} > \text{list2} := [3, 4, 5]; & \qquad \text{list2} := [3, 4, 5] \end{aligned} \quad (15)$$

$$\begin{aligned} > \text{set1} := \{5, 4, 3, 5, 4, 3\}; & \qquad \text{set1} := \{3, 4, 5\} \end{aligned} \quad (16)$$

$$\begin{aligned} > \text{set2} := \{4, 5, 3\}; & \qquad \text{set2} := \{3, 4, 5\} \end{aligned} \quad (17)$$

$$\begin{aligned} > \text{list1}[2]; & \qquad 4 \end{aligned} \quad (18)$$

Solving Equations

Example:

$$\begin{aligned} > \text{restart}; & \\ > x + y = 23; & \qquad x + y = 23 \end{aligned} \quad (19)$$

$$\begin{aligned} > \text{eq1} := (x^3 - 2 \cdot x^2 + 23 \cdot x - 108 = 0); & \\ & \qquad \text{eq1} := x^3 - 2x^2 + 23x - 108 = 0 \end{aligned} \quad (20)$$

$$\begin{aligned} > \text{eq2} := \left(2 \cdot x + 4 \cdot y = \frac{29}{6} \right); & \\ & \qquad \text{eq2} := 2x + 4y = \frac{29}{6} \end{aligned} \quad (21)$$

$$\begin{aligned} > \text{res} := \text{solve}(\text{eq1}, x); & \\ \text{res} := \frac{1}{3} (1259 + 3\sqrt{206634})^{1/3} - \frac{65}{3(1259 + 3\sqrt{206634})^{1/3}} + \frac{2}{3}, -\frac{1}{6} (1259 & \\ + 3\sqrt{206634})^{1/3} + \frac{65}{6(1259 + 3\sqrt{206634})^{1/3}} + \frac{2}{3} + \frac{1}{2} I\sqrt{3} \left(\frac{1}{3} (1259 & \\ + 3\sqrt{206634})^{1/3} + \frac{65}{3(1259 + 3\sqrt{206634})^{1/3}} \right), -\frac{1}{6} (1259 + 3\sqrt{206634})^{1/3} & \\ + \frac{65}{6(1259 + 3\sqrt{206634})^{1/3}} + \frac{2}{3} - \frac{1}{2} I\sqrt{3} \left(\frac{1}{3} (1259 + 3\sqrt{206634})^{1/3} & \end{aligned} \quad (22)$$

$$+ \frac{65}{3 (1259 + 3 \sqrt{206634})^{1/3}}$$

> *fsolve*(*eq1*, *x*);

$$3.692418864 \quad (23)$$

>

> *fsolve*({*eq1*, *eq2*}, {*x*, *y*});

$$\{x = 3.692418864, y = -0.6378760987\} \quad (24)$$

> *solve*({*eq1*, *eq2*}, {*x*, *y*});

$$\left\{ x = \text{RootOf}(_Z^3 - 2_Z^2 + 23_Z - 108, \text{label} = _L2), y = -\frac{1}{2} \text{RootOf}(_Z^3 - 2_Z^2 + 23_Z - 108, \text{label} = _L2) + \frac{29}{24} \right\} \quad (25)$$

> *evalf*(*res*);

$$3.692418863, -0.8462094323 + 5.341633545 I, -0.8462094323 - 5.341633545 I \quad (26)$$

> *evalf*(*res*[1]);

$$3.692418863 \quad (27)$$

> *reslist* := *convert*({*res*}, 'list'); # also possible: *reslist* := [*res*];

$$\begin{aligned} \text{reslist} := & \left[\frac{1}{3} (1259 + 3 \sqrt{206634})^{1/3} - \frac{65}{3 (1259 + 3 \sqrt{206634})^{1/3}} + \frac{2}{3}, -\frac{1}{6} (1259 \right. \\ & + 3 \sqrt{206634})^{1/3} + \frac{65}{6 (1259 + 3 \sqrt{206634})^{1/3}} + \frac{2}{3} - \frac{1}{2} I \sqrt{3} \left(\frac{1}{3} (1259 \right. \\ & + 3 \sqrt{206634})^{1/3} + \frac{65}{3 (1259 + 3 \sqrt{206634})^{1/3}} \left. \right), -\frac{1}{6} (1259 + 3 \sqrt{206634})^{1/3} \\ & + \frac{65}{6 (1259 + 3 \sqrt{206634})^{1/3}} + \frac{2}{3} + \frac{1}{2} I \sqrt{3} \left(\frac{1}{3} (1259 + 3 \sqrt{206634})^{1/3} \right. \\ & \left. \left. + \frac{65}{3 (1259 + 3 \sqrt{206634})^{1/3}} \right) \right] \quad (28) \end{aligned}$$

> *reslist2* := [*res*];

$$\text{reslist2} := \left[\frac{1}{3} (1259 + 3 \sqrt{206634})^{1/3} - \frac{65}{3 (1259 + 3 \sqrt{206634})^{1/3}} + \frac{2}{3}, -\frac{1}{6} (1259 \right. \quad (29)$$

$$\begin{aligned} & + 3 \sqrt{206634})^{1/3} + \frac{65}{6 (1259 + 3 \sqrt{206634})^{1/3}} + \frac{2}{3} + \frac{1}{2} I \sqrt{3} \left(\frac{1}{3} (1259 \right. \\ & + 3 \sqrt{206634})^{1/3} + \frac{65}{3 (1259 + 3 \sqrt{206634})^{1/3}} \left. \right), -\frac{1}{6} (1259 + 3 \sqrt{206634})^{1/3} \\ & + \frac{65}{6 (1259 + 3 \sqrt{206634})^{1/3}} + \frac{2}{3} - \frac{1}{2} I \sqrt{3} \left(\frac{1}{3} (1259 + 3 \sqrt{206634})^{1/3} \right. \end{aligned}$$

$$\begin{aligned} > \text{eval}(5 \cdot x^4 + 2 \cdot x - 3, x=1); \\ & 4 \end{aligned} \tag{37}$$

$$\begin{aligned} > f2_{\text{inert}} := \text{Int}(x^5 + x^2 - 3 \cdot x + 2, x); \\ & f2_{\text{inert}} := \int (x^5 + x^2 - 3x + 2) dx \end{aligned} \tag{38}$$

$$\begin{aligned} > f2 := \text{int}(x^5 + x^2 - 3 \cdot x + 2, x); f2 := \text{int}(f, x); \\ & f2 := \frac{1}{6} x^6 + \frac{1}{3} x^3 - \frac{3}{2} x^2 + 2x \\ & f2 := \frac{1}{6} x^6 + \frac{1}{3} x^3 - \frac{3}{2} x^2 + 2x \end{aligned} \tag{39}$$

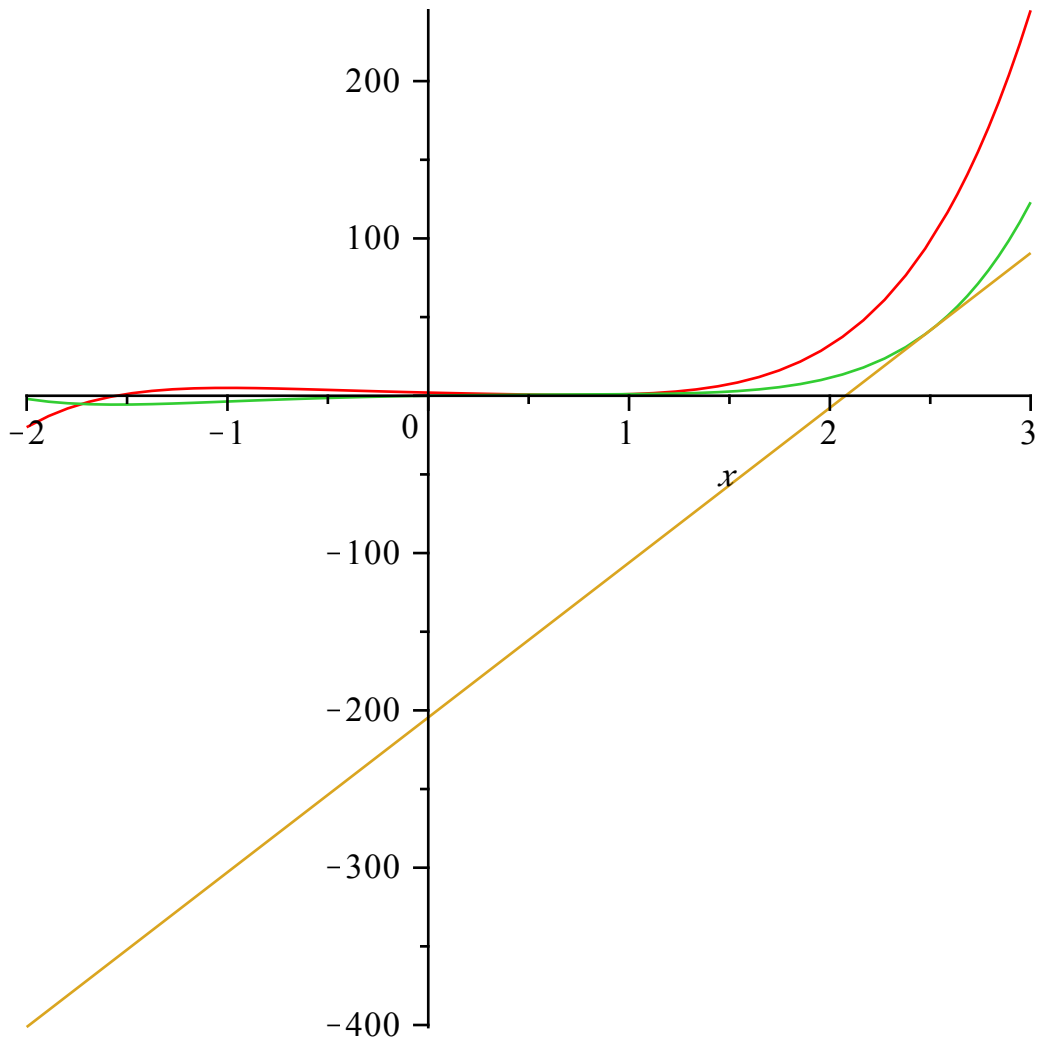
$$\begin{aligned} > f2_{\text{tan25}} := \text{eval}\left(f, x = \frac{5}{2}\right); \text{unapply}(\text{diff}(f2, x), x)\left(\frac{5}{2}\right); \\ & f2_{\text{tan25}} := \frac{3149}{32} \\ & \frac{3149}{32} \end{aligned} \tag{40}$$

$$\begin{aligned} > ffunc := \text{unapply}(f, x); f2func := \text{unapply}(f2, x); \\ & ffunc := x \rightarrow x^5 + x^2 - 3x + 2 \\ & f2func := x \rightarrow \frac{1}{6} x^6 + \frac{1}{3} x^3 - \frac{3}{2} x^2 + 2x \end{aligned} \tag{41}$$

$$\begin{aligned} > \text{unassign('b')}; b := \text{solve}\left(f2_{\text{tan25}} \cdot \frac{5}{2} + b = f2func\left(\frac{5}{2}\right), b\right); \\ & b := -\frac{26175}{128} \end{aligned} \tag{42}$$

$$\begin{aligned} > ffunc\left(\frac{5}{2}\right); \text{eval}\left(f2, x = \frac{5}{2}\right); \\ & \frac{3149}{32} \\ & \frac{5315}{128} \end{aligned} \tag{43}$$

$$> \text{plot}([f, f2, x \cdot f2_{\text{tan25}} + b], x = -2 .. 3);$$



```

>
> func(2 + 1);
> func(2 + 1);
> 2·3; xy,
6
xy
(44)

```

```

> x := 2; y := 3; x(y + 1); x·(y + 1);
x := 2
y := 3
8
8
(45)

```

```

> unassign('x'); unassign('y');

```

The Maple Libraries

The Maple library consists of for parts:

- the standard library
- the update library
- packages
- share library (user-contributed)

Until now, we only used commands and operations from the standard and the update library.

However: There are so called packages for more specialized purposes in Maple, e.g. the LinearAlgebra package for matrix-vector computations or the numtheory-package. Functions from those packages can be used with the following syntax:

PackageName[FunctionName](FunctionParameters)

Here two examples:

>

>

> $A := \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix};$

$$A := \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad (46)$$

> `LinearAlgebra[Transpose](A);` # transposes the matrix A

$$\begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \quad (47)$$

> `numtheory[divisors](68);` # prints the divisors of 68 to the screen

$$\{1, 2, 4, 17, 34, 68\} \quad (48)$$

Often, you want to use a package more intensively. Then you can abbreviate the package-commands with the with()-command:

> `with(LinearAlgebra);`

> `with(numtheory);`

[*Glgcd, bigomega, cfrac, cfracpol, cyclotomic, divisors, factorEQ, factorset, fermat, imagunit, index, integral_basis, invcfrac, invphi, iscyclotomic, issqrfree, ithrational, jacobi, kronecker, λ, legendre, mcombine, mersenne, migcdex, minkowski, mipolys, mlog, mobius, mroot, msqrt, nearestp, nthconver, nthdenom, nthnumer, nthpow, order, pdexpand, φ, π, pprimroot, primroot, quadres, rootsunity, safeprime, σ, sq2factor, sum2sqr, τ, thue*] (49)

> `A, Transpose(A);`

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}, \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \quad (50)$$


```
> factorset(96);
{2, 3} (51)
```

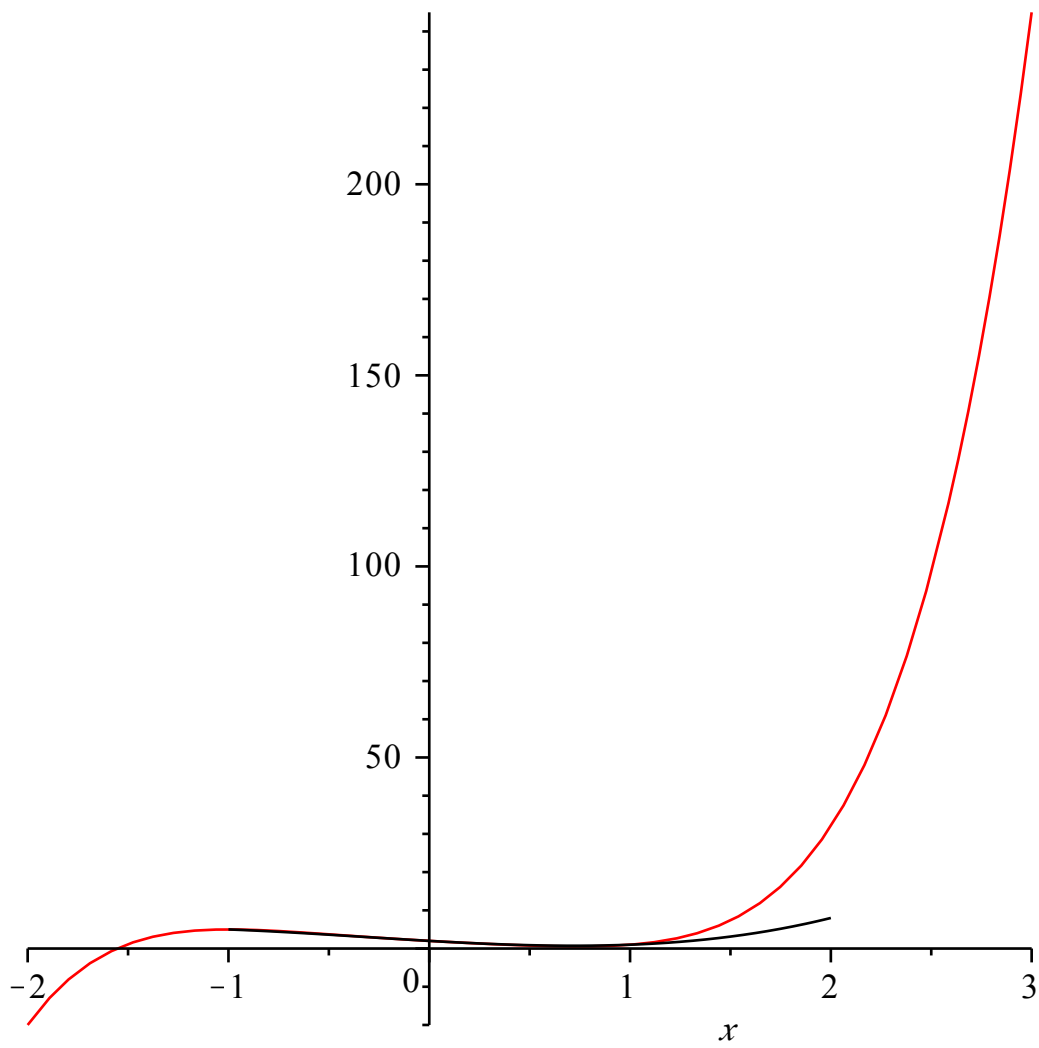
Points, Vectors, and Matrices

```
> restart, with (LinearAlgebra);
[&x, Add, Adjoint, BackwardSubstitute, BandMatrix, Basis, BezoutMatrix, BidiagonalForm, (52)
  BilinearForm, CARE, CharacteristicMatrix, CharacteristicPolynomial, Column,
  ColumnDimension, ColumnOperation, ColumnSpace, CompanionMatrix,
  ConditionNumber, ConstantMatrix, ConstantVector, Copy, CreatePermutation,
  CrossProduct, DARE, DeleteColumn, DeleteRow, Determinant, Diagonal, DiagonalMatrix,
  Dimension, Dimensions, DotProduct, EigenConditionNumbers, Eigenvalues, Eigenvectors,
  Equal, ForwardSubstitute, FrobeniusForm, GaussianElimination, GenerateEquations,
  GenerateMatrix, Generic, GetResultDataType, GetResultShape, GivensRotationMatrix,
  GramSchmidt, HankelMatrix, HermiteForm, HermitianTranspose, HessenbergForm,
  HilbertMatrix, HouseholderMatrix, IdentityMatrix, IntersectionBasis, IsDefinite,
  IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix, JordanForm, KroneckerProduct,
  LA_Main, LUdecomposition, LeastSquares, LinearSolve, LyapunovSolve, Map, Map2,
  MatrixAdd, MatrixExponential, MatrixFunction, MatrixInverse, MatrixMatrixMultiply,
  MatrixNorm, MatrixPower, MatrixScalarMultiply, MatrixVectorMultiply,
  MinimalPolynomial, Minor, Modular, Multiply, NoUserValue, Norm, Normalize, NullSpace,
  OuterProductMatrix, Permanent, Pivot, PopovForm, QRdecomposition, RandomMatrix,
  RandomVector, Rank, RationalCanonicalForm, ReducedRowEchelonForm, Row,
  RowDimension, RowOperation, RowSpace, ScalarMatrix, ScalarMultiply, ScalarVector,
  SchurForm, SingularValues, SmithForm, StronglyConnectedBlocks, SubMatrix, SubVector,
  SumBasis, SylvesterMatrix, SylvesterSolve, ToeplitzMatrix, Trace, Transpose,
  TridiagonalForm, UnitVector, VandermondeMatrix, VectorAdd, VectorAngle,
  VectorMatrixMultiply, VectorNorm, VectorScalarMultiply, ZeroMatrix, ZeroVector, Zip]
```

```
> f:= x→x5 + x2 - 3·x + 2; pp := plot(f(x), x=-2..3); ppp := plot(x3 + x2 - 3·x
  + 2, x=-1..2, color = black);
      f:= x→x5 + x2 - 3x + 2
      pp := PLOT (...)
      ppp := PLOT (...) (53)
```

```
> display(pp);
      display(PLOT (...)) (54)
```

```
> with(plots):
> display(pp, ppp);
```



Let us inspect (column) vectors.

> $p := \langle 0, 1 \rangle; r := \langle 1, 2 \rangle;$

$$p := \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$r := \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

(55)

> $p[1];$

0

(56)

> $r[2];$

2

(57)

> $p + r;$

$$\begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

(58)

> $l := p + \lambda \cdot r;$

$$l := \begin{bmatrix} \lambda \\ 1 + 2\lambda \end{bmatrix} \quad (59)$$

Now, we want to compute the shortest distance from point $q := \langle 2, 1 \rangle$ to the line.

> $q := \langle 2, 1 \rangle;$

$$q := \begin{bmatrix} 2 \\ 1 \end{bmatrix} \quad (60)$$

> $lineplot := plot([l[1], l[2], \lambda = -2..2]);$

$$lineplot := PLOT(\dots) \quad (61)$$

> $f := \lambda \rightarrow p + \lambda \cdot r;$

$$f := \lambda \rightarrow p + \lambda r \quad (62)$$

> $s := seq([l[1], l[2]], \lambda = -2..2);$

$$s := [-2, -3], [-1, -1], [0, 1], [1, 3], [2, 5] \quad (63)$$

> $t := seq\left(\left[f\left(\frac{x}{10}\right)[1], f\left(\frac{x}{10}\right)[2]\right], x = -20..20\right);$

$$t := [-2, -3], \left[-\frac{19}{10}, -\frac{14}{5}\right], \left[-\frac{9}{5}, -\frac{13}{5}\right], \left[-\frac{17}{10}, -\frac{12}{5}\right], \left[-\frac{8}{5}, -\frac{11}{5}\right], \left[-\frac{3}{2}, -2\right], \left[-\frac{7}{5}, -\frac{9}{5}\right], \left[-\frac{13}{10}, -\frac{8}{5}\right], \left[-\frac{6}{5}, -\frac{7}{5}\right], \left[-\frac{11}{10}, -\frac{6}{5}\right], [-1, -1], \left[-\frac{9}{10}, -\frac{4}{5}\right], \left[-\frac{4}{5}, -\frac{3}{5}\right], \left[-\frac{7}{10}, -\frac{2}{5}\right], \left[-\frac{3}{5}, -\frac{1}{5}\right], \left[-\frac{1}{2}, 0\right], \left[-\frac{2}{5}, \frac{1}{5}\right], \left[-\frac{3}{10}, \frac{2}{5}\right], \left[-\frac{1}{5}, \frac{3}{5}\right], \left[-\frac{1}{10}, \frac{4}{5}\right], [0, 1], \left[\frac{1}{10}, \frac{6}{5}\right], \left[\frac{1}{5}, \frac{7}{5}\right], \left[\frac{3}{10}, \frac{8}{5}\right], \left[\frac{2}{5}, \frac{9}{5}\right], \left[\frac{1}{2}, 2\right], \left[\frac{3}{5}, \frac{11}{5}\right], \left[\frac{7}{10}, \frac{12}{5}\right], \left[\frac{4}{5}, \frac{13}{5}\right], \left[\frac{9}{10}, \frac{14}{5}\right], [1, 3], \left[\frac{11}{10}, \frac{16}{5}\right], \left[\frac{6}{5}, \frac{17}{5}\right], \left[\frac{13}{10}, \frac{18}{5}\right], \left[\frac{7}{5}, \frac{19}{5}\right], \left[\frac{3}{2}, 4\right], \left[\frac{8}{5}, \frac{21}{5}\right], \left[\frac{17}{10}, \frac{22}{5}\right], \left[\frac{9}{5}, \frac{23}{5}\right], \left[\frac{19}{10}, \frac{24}{5}\right], [2, 5] \quad (64)$$

> $pointline := pointplot([s]);$

$$pointline := PLOT(\dots) \quad (65)$$

> $Qplot := pointplot(q);$

$$Qplot := PLOT(\dots) \quad (66)$$

> $a1 := arrow([0, 0], p, width = [0.03, relative = true], head_length = [0.2, relative = false], color = blue);$

$$a1 := PLOT(\dots) \quad (67)$$

>

> $a2 := arrow(p, 0.25 \cdot r, width = [0.08, relative = true], head_length = [0.2, relative = false], color = blue);$

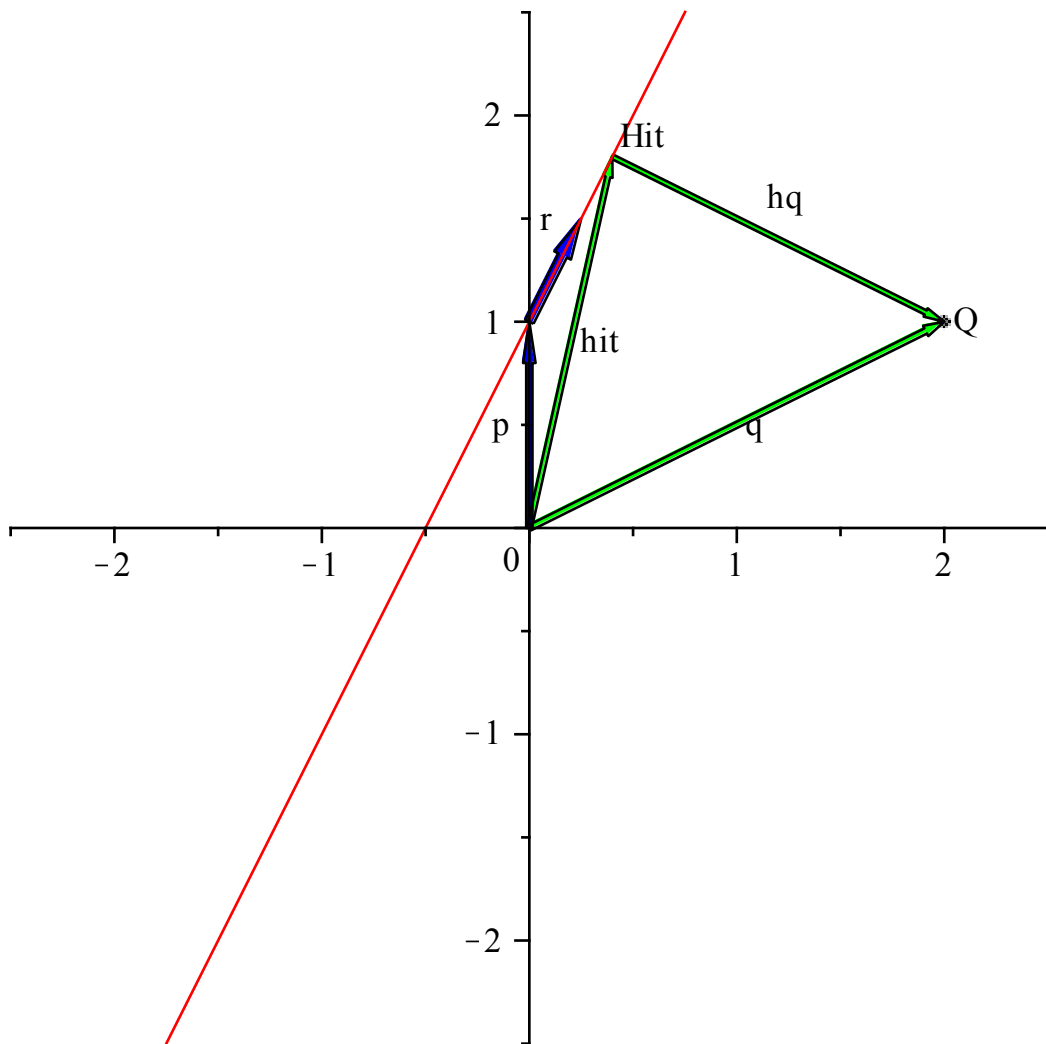
$$a2 := PLOT(\dots) \quad (68)$$

> $aHitQ := arrow\left(\left\langle\frac{2}{5}, \frac{9}{5}\right\rangle, q - \left\langle\frac{2}{5}, \frac{9}{5}\right\rangle, width = [0.0125, relative = true], head_length = [0.1, relative = false], color = green\right);$
 $aHitQ := PLOT (...)$ (69)

> $aQ := arrow(\langle 0, 0 \rangle, q, width = [0.0125, relative = true], head_length = [0.1, relative = false], color = green);$
 $aQ := PLOT (...)$ (70)

> $aHit := arrow\left(\langle 0, 0 \rangle, \left\langle\frac{2}{5}, \frac{9}{5}\right\rangle, width = [0.0125, relative = true], head_length = [0.1, relative = false], color = green\right);$
 $aHit := PLOT (...)$ (71)

> $display\left(a1, a2, aHit, aQ, aHitQ, Qplot, lineplot, view = [-2.5 .. 2.5, -2.5 .. 2.5],\right.$
 $textplot([q[1], q[2], "Q"], align = \{right\}), textplot([1.1, 1.5, "hq"], align = \{right,$
 $above\}), textplot\left(\left[\frac{1}{5}, \frac{4}{5}, "hit"\right], align = \{right, above\}\right), textplot([1, 0.4, "q"], align$
 $= \{right, above\}), textplot\left(\left[\frac{2}{5}, \frac{9}{5}, "Hit"\right], align = \{right, above\}\right), textplot([-0.02,$
 $0.5, "p"], align = \{left\}), textplot([0.1, 1.4, "r"], align = \{above\});$



>

Remarks:

$q = \text{hit} + \text{hq}$, thus $\text{hq} = q - \text{hit}$

moreover there is a lambda such that: $\text{hit} = p + \lambda r$, thus $\text{hq} = q - (p + \lambda r)$

now, we demand that $\text{hq} \perp r$, thus $\text{hq} \cdot r = 0$, and therefore $(q - (p + \lambda r)) \cdot r = 0$

Which λ does it? And what is the Point "Hit"?

> $\lambda := \text{solve}((q - (p + x \cdot r)) \cdot r = 0, x); p + r \cdot \lambda; f\left(\frac{2}{5}\right);$

$$\lambda := \frac{2}{5}$$

$$\begin{bmatrix} \frac{2}{5} \\ \frac{9}{5} \end{bmatrix}$$

$$\begin{bmatrix} \frac{2}{5} \\ \frac{9}{5} \end{bmatrix} \quad (72)$$

Remarks:

resorting $(q - (p+\lambda r)) \cdot r = 0$ leads to
 $(q - p - \lambda \cdot r) \cdot r = 0$ and

$$q \cdot r - p \cdot r = \lambda \cdot r \cdot r \text{ and thus to } \lambda = \frac{(q - p) \cdot r}{r \cdot r}$$

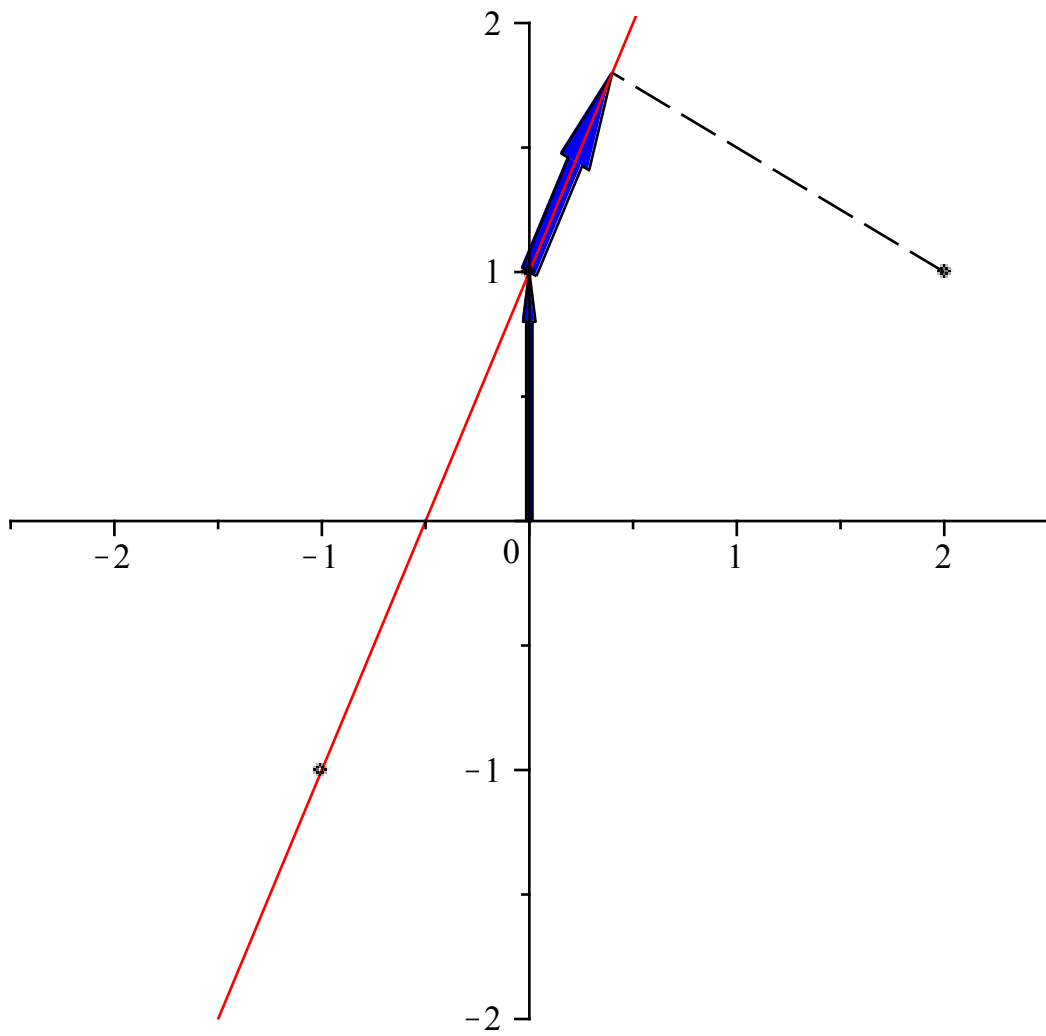
> $a22 := \text{arrow}\left(p, \frac{(q - p) \cdot r}{r \cdot r} \cdot r, \text{width} = [0.075, \text{relative} = \text{false}], \text{head_length} = [0.4, \text{relative} = \text{false}], \text{color} = \text{blue}\right);$

$a22 := \text{PLOT}(\dots)$ (73)

> $\text{HitPoint} := \text{subs}\left(\lambda = \frac{\text{DotProduct}(q - p, r)}{\text{DotProduct}(r, r)}, l\right);$

$$\text{HitPoint} := \begin{bmatrix} \frac{2}{5} \\ \frac{9}{5} \end{bmatrix} \quad (74)$$

> $\text{display}([a1, a22, Qplot, \text{lineplot}, \text{pointline}, \text{pointplot}([q, \text{HitPoint}], \text{connect} = \text{true}, \text{thickness} = 1, \text{linestyle} = \text{dash}), \text{view} = [-2.5 .. 2.5, -2 .. 2]);$



> # at the end, we could plot the big arrow from (0,1), pointing exactly into the HitPoint

>
$$\frac{\text{DotProduct}(q - p, r)}{\text{DotProduct}(r, r)}, \frac{(q - p) \cdot r}{r \cdot r};$$