



A Roadmap of Newton-type Methods

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Ordinary Newton method

- For general nonlinear problems:

$$F'(x^k) \Delta x^k = -F(x^k), \quad x^{k+1} = x^k + \Delta x^k$$

- For system of n nonlinear equations Jacobian matrix is required
- First we compute the Newton corrections Δx^k and then improve the iterates x^k to obtain x^{k+1}



Simplified Newton method

- Keeps the initial derivative throughout the whole iteration:

$$F'(x^0) \overline{\Delta x}^k = -F(x^k), \quad x^{k+1} = x^k + \overline{\Delta x}^k$$

- Saves computational cost per iteration



Newton-like methods

- In finite dimension, the Jacobian matrix is:
 - Replaced by some fixed 'close by' Jacobian $F'(z)$, $z \neq x^0$
 - Approximate $F'(x^k)$ by $M(x^k)$

$$M(x^k) \delta x^k = -F(x^k), \quad x^{k+1} = x^k + \delta x^k$$



Exact Newton methods

- When the equation

$$F'(x^k) \Delta x^k = -F(x^k)$$

can be solved using *direct* elimination methods, we speak of *exact* Newton methods

- Erroneous when scaling issues are ignored



Local versus global Newton methods

- Local Newton methods require sufficiently good initial guess
- Global Newton methods compensate by virtue of damping or adaptive trust region strategies
- *Exact* global Newton codes:
 - NLEQ-RES – residual based
 - NLEQ-ERR – error oriented
 - NLEQ-OPT – convex optimization



Inexact Newton methods

- Inner iteration $F'(x^k)\delta x_i^k = -F(x^k) + r_i^k$
 $x_i^{k+1} = x^k + \delta x_i^k$
- Outer iteration $x^{k+1} = x_i^{k+1}$
- In comparison with exact Newton methods an error arises: $\delta x^k - \Delta x^k$
- GIANT – Global Inexact Affine invariant Newton Techniques



Preconditioning

- Direct elimination of ‘similar’ linear systems

$$C_L F'(x^k) C_R C_R^{-1} (\delta x_i^k - \Delta x_i^k) = C_L r_i^k$$

- Residual or error norm need to be replaced by their preconditioned counterparts

$$\|r_i^k\|, \|\delta x_i^k - \Delta x_i^k\| \rightarrow \|C_L r_i^k\|, \|C_R^{-1} (\delta x_i^k - \Delta x_i^k)\|$$



Matrix-free Newton methods

- Numerical difference approximation

$$F'(x)v = \frac{F(x + \delta v) - F(x)}{\delta}$$



Secant methods

- Substitute the tangent by the secant

$$f'(x^k + \delta x_k) \rightarrow \frac{f(x^k + \delta x_k) - f(x^k)}{\delta x_k} = j_{k+1}$$

- Compute the correction

$$\delta x_{k+1} = -\frac{f(x^{k+1})}{j_{k+1}}, \quad x^{k+1} = x^k + \delta x_k$$

- Converges locally *superlinearly*



Quasi-Newton methods

- Extends the secant idea to system of equations

$$J\delta x_k = F(x^{k+1}) - F(x^k)$$

- Previous quasi-Newton step: $J_k \delta x_k = -F(x^k)$

- Jacobian rank-1 update: $J_{k+1} = J_k + \frac{F(x^{k+1})z^T}{z^T \delta x_k}$

- Next quasi-Newton step: $J_{k+1} \delta x_{k+1} = -F(x^{k+1})$



Gauss-Newton methods

- Appropriate for nonlinear least square problems
- Must be statistically well-posed (to be discussed later in Sections 2 and 3)
- Two classes of Gauss-Newton methods:
 - Local – good initial guess is required
 - Global - otherwise



Quasilinearization

- Infinite dimensional Newton methods for operator equations
- The linearized equations can be solved only approximately
- Similar to inexact Newton methods, where the 'truncation errors' correspond to 'approximation errors'



Inexact Newton multilevel methods

- Infinite dimensional linear Newton systems are approximately solved by linear multilevel methods
- When the approximation errors are controlled within an abstract framework of inexact Newton methods, we speak of *adaptive* Newton multilevel method



Multilevel Newton methods

- Schemes wherein a finite dimensional Newton multigrid method is applied on each level



Nonlinear multigrid methods

- Not Newton methods
- Rather fix point iteration methods
- Not treated here



Adaptive inner solver for inexact Newton Methods

- Idea: solve iteratively the linear systems for the Newton corrections
- The inexact Newton system is given as:

$$Ay_i = b - r_i, \quad i = 0, 1, \dots, i_{max}$$

- Several termination criteria:
 - Residual norm $\|r_i\|$ is small enough
 - Error norm $\|y - y_i\|$ is small enough
 - Energy norm $\|A^{1/2} (y - y_i)\|$ of the error is small enough



Residual norm minimization: GMRES

- Initial approximation $y_0 \approx y$, initial residual $r_0 = b - Ay_0$,
- Set: $\beta = \|r_0\|$, $v_1 = r_0 / \beta$, $V_1 = v_1$, iterate $i = 1, 2, \dots, i_{max}$
- Step1. Ortoogonalization:

$$\hat{v}_{i+1} = Av_i - V_i h_i \quad \text{where} \quad h_i = V_i^T Av_i$$

- Step2. Normalisation:

$$v_{i+1} = \frac{\hat{v}_{i+1}}{\|\hat{v}_{i+1}\|_2}$$



Residual norm minimization: GMRES

- Step3. Update:

$$V_{i+1} = (V_i v_{i+1})$$

$$H_i = \begin{pmatrix} H_{i-1} & h_i \\ 0 & \|\hat{v}_{i+1}\|_2 \end{pmatrix} \quad \text{for } i=1 \text{ drop the left block column}$$

- Step4. Least squares problem: $z_i = \min \|\beta e_1 - H_i z\|$
- Step5. Approximate solution: $y_i = V_i z_i + y_0$



Characteristics of GMRES

- **Storage:** up to iteration i requires to store $i+2$ vectors of length n
- **Computational amount:** each iteration performs one matrix/vector multiplication. Up to iteration i , i^2n flops
- **Preconditioning:** best preconditioning for $C_L = I$



Energy norm minimization: PCG

- For symmetric positive definite matrix A the **energy product** and **energy norm** are defined as:

$$(u, v) = \langle u, Av \rangle \text{ and } \|u\|_A^2 = (u, u)$$

- Idea: for positive definite $B \approx A^{-1}$ is much easier to compute $z = Bc$ then $Ay = b$.



Error norm minimization: CGNE

- Idea: minimize the norm $\|y - y_i\|$
- Initialize: initial approximation y_0 , initial residual $r_0 = b - Ay_0$
- Set: $p_0 = 0$, $\beta_0 = 0$, $\sigma_0 = \|r_0\|^2$



Error norm minimization: CGNE

For $i = 1, 2, \dots, i_{max}$

$$p_i = A^T r_{i-1} + \beta_{i-1} p_{i-1}$$

$$\alpha_i = \sigma_{i-1} / \|p_i\|^2$$

$$\gamma_{i-1}^2 = \alpha_i \sigma_{i-1} \quad (\text{Euclidean error contribution } \|y_i - y_{i-1}\|^2)$$

$$y_i = y_{i-1} + \alpha_i p_i, \quad r_i = r_{i-1} - \alpha_i A p_i$$

$$\sigma_i = \|r_i\|^2, \quad \beta_i = \sigma_i / \sigma_{i-1}$$



Characteristics of CGNE

- **Storage:** up to iteration i requires only 3 vectors of length n
- **Computational amount:** up to step i the Euclidean inner products sum up to $5in$ flops
- **Preconditioning:** $C_R^{-1}(y - y_i)$ is minimized. Therefore, only left preconditioning should be realized.