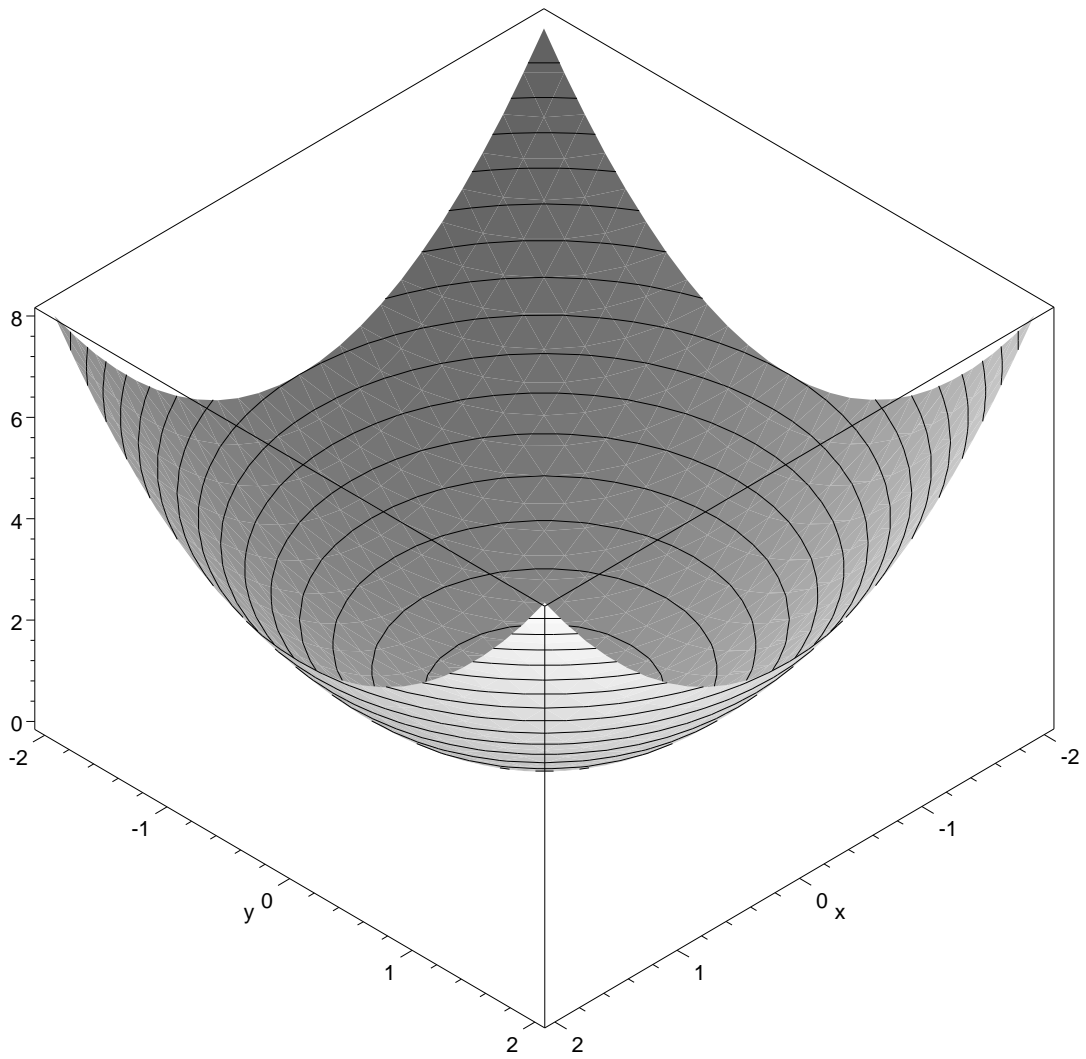


```
[ > f := x^2 + y^2;
                                     f:=x^2+y^2
> plot3d(f, x=-2..2, y=-2..2, axes=boxed, style=patchcontour);
```



```
[ >
```