

Mathematical variables, parameters and placeholders

Equations and linear equation systems

e.g.: $2 \cdot x^2 + 5 \cdot x - 2 = 0$ is equivalent to $x^2 + \frac{5}{2} \cdot x - 1 = 0$.

Application of pq-formula results in $x_{1,2} = -\frac{p}{2} \pm \sqrt{\left(\frac{p}{2}\right)^2 - q}$.

With $p = \frac{5}{2}$ and $q = -1$, we get

$$x_1 = -\frac{\frac{5}{2}}{2} + \sqrt{\left(\frac{\frac{5}{2}}{2}\right)^2 + 1}; \text{ and } x_2 = -\frac{\frac{5}{2}}{2} - \sqrt{\left(\frac{\frac{5}{2}}{2}\right)^2 + 1}; \\ -\frac{5}{4} - \frac{1}{4}\sqrt{41} \quad (1)$$

'Nice to have' is something re-usable.

`##show`

```
proc(p, q)
    return -p/2 + sqrt((p/2)^2 - q), -p/2 - sqrt((p/2)^2 - q); #returns 2 comma-separated expressions
end proc;

proc(p, q)                                     (2)
    return -1/2*p + sqrt(1/4*p^2 - q), -1/2*p - sqrt(1/4*p^2 - q)
end proc
```

$$pq\left(\frac{5}{2}, -1\right); \\ -\frac{5}{4} + \frac{1}{4}\sqrt{41}, -\frac{5}{4} - \frac{1}{4}\sqrt{41} \quad (3)$$

`##re-usable, time-dependent variables. Here place-holder a:`

```
a := 2;                                         (4)
```

```
a := x^2 + 1;                                  (5)
```

```
a := a + 1;                                  (6)
```

Simplification and Evaluation (numeric vs. symbolic, algorithmic vs. heuristic)

restart;

Numbers: $\frac{18}{6}, \frac{18.01}{6.03}, \sqrt{2}, 6\cdot\sqrt{2}, \sqrt{2}^2; 3, 2.986733002, \sqrt{2}, 6\sqrt{2}, 2$ (7)

evalb($4 < 3$); *false* (8)

evalb($2 < 3$); *true* (9)

evalb($\sqrt{2} < 3$); $\sqrt{2} < 3$ (10)

Symbolic expressions: $\frac{a \cdot (b + 1)}{a}; b + 1$ (11)

factor $\left(x^2 + \frac{2 \cdot p}{2} \cdot x + \left(\frac{p}{2}\right)^2\right); \#symbolic, exact, algorithmic$
 $\frac{1}{4} (p + 2x)^2$ (12)

x := 2; 2 (13)

> *sqrt*(a^2); $\sqrt{a^2}$ (14)

> *simplify*(*sqrt*(a^2)); *csgn(a) a* (15)

> *sqrt*(a^2) assuming $a < 0$; $-a$ (16)

> *simplify*(*sqrt*(a^2)) assuming $a :: real, a > 0$; a (17)

> *simplify*(*sqrt*(a^2)) assuming $a :: real$; $|a|$ (18)

>

The following expression leads to a surprising answer. Why? Thus: be careful!

$$\begin{aligned} > \text{simplify}(\sin(x)^2 \cdot x^4 + \cos(x)^2 \cdot x^4); & 16 \end{aligned} \quad (19)$$

$$\begin{aligned} > \text{simplify}(\sin(y)^2 \cdot y^4 + \cos(y)^2 \cdot y^4); & y^4 \end{aligned} \quad (20)$$

> restart;

$$\begin{aligned} > \text{simplify}(\sin(x)^2 \cdot x^4 + \cos(x)^2 \cdot x^4); & x^4 \end{aligned} \quad (21)$$

Complex Numbers

- a complex number z is of the form $a + bi$, with $i^2 = -1$ and $a, b \in \mathbb{R}$. $a = \operatorname{Re}(z)$ is the real part of z and $b = \operatorname{Im}(z)$

is the imaginary part of z . An equivalent definition is via a two dimensional vector (a, b) .

- two complex numbers are equal if and only if their real parts and their imaginary parts are equal

- Complex numbers are added, subtracted, multiplied, and divided by formally applying the associative,

commutative and distributive laws of algebra, together with the equation $i^2 = -1$.

Addition : $(a+bi) + (c+di) = (a+c) + (b+d)i$ [in vector notation: $(a,b) + (c,d) = (a+c, b+d)$]

]

Subtraction : $(a+bi) - (c+di) = (a-c) + (b-d)i$

Multiplication: $(a + bi) \cdot (c + di) = (ac - bd) + (bc + ad)i$

Division : $\frac{a + bi}{c + di} = \frac{ac + bd}{c^2 + d^2} + \frac{bc - ad}{c^2 + d^2} i$, with c or d not equal to 0

- with the given definitions of addition, subtraction, multiplication, division, and the additive identity (zero-element) $0 + 0i$,

the multiplicative identity (one-element) $1 + 0i$,

the additive inverse of a number $a + bi$: $-a - bi$, and

the multiplicative inverse of $a + bi$: $\frac{a}{a^2 + b^2} + \frac{-b}{a^2 + b^2} i$,

the complex numbers \mathbb{C} are a field (dt: Körper)

Numeric complex computations

$$\begin{aligned} > \frac{(3 + 3 \cdot I)}{(2 + 6 \cdot I)}, & \frac{3}{5} - \frac{3}{10} I \end{aligned} \quad (22)$$

$$\begin{aligned} > \left(\frac{3}{3^2 + 5^2} + \frac{(-5)}{3^2 + 5^2} \cdot I \right) \cdot (3 + 5 \cdot I); & 1 \end{aligned} \quad (23)$$

Symbolic complex computations

Simplifying an expression

$$\begin{aligned}
 > & \text{restart;} \\
 > & \left(\frac{a}{a^2+b^2} + \frac{-b}{a^2+b^2} \cdot I \right) \cdot (a+b \cdot I) \text{ assuming } a > 0; \\
 & \quad \left(\frac{a}{a^2+b^2} - \frac{Ib}{a^2+b^2} \right) (a+Ib)
 \end{aligned} \tag{24}$$

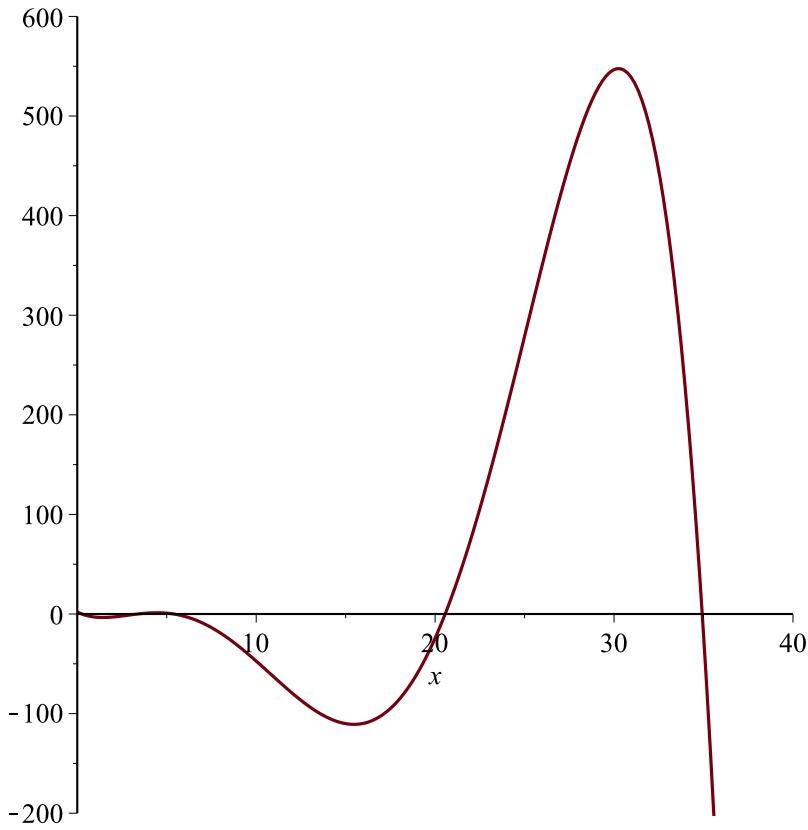
$$\begin{aligned}
 > \\
 > & \text{simplify}(\%); \\
 & \quad -\frac{-a^2-b^2}{a^2+b^2}
 \end{aligned} \tag{25}$$

$$\begin{aligned}
 > & \text{solve}(x^2 + 1 = 0); \\
 & \quad I, -I
 \end{aligned} \tag{26}$$

Programming with proc, for and if

Find all local maxima of a polynomial f

$$\begin{aligned}
 f := & x \rightarrow -\frac{683161}{1133371470} x^5 + \frac{11752043}{302232392} x^4 - \frac{112862553}{151116196} x^3 + \frac{198166575}{43176056} x^2 - \frac{416037877}{46260060} x \\
 & + 2; \\
 & x \rightarrow -\frac{683161}{1133371470} x^5 + \frac{11752043}{302232392} x^4 - \frac{112862553}{151116196} x^3 + \frac{198166575}{43176056} x^2 - \frac{416037877}{46260060} x \\
 & + 2 \\
 & \text{plot}(f(x), \text{view} = [0 .. 40, -200 .. 600], x = 0 .. 40);
 \end{aligned} \tag{27}$$



fsolve($f'(x) = 0, x$); (28)
 1.431724935, 4.453992057, 15.46691845, 30.25471480

evalf(*eval*(*diff*(*diff*($f(x)$, x), x), $x = 1.431724935$)); (29)
 3.684775852

evalf($f''(4.453992057)$); *evalf*($f''(15.46691845)$); *evalf*($f''(30.25471480)$); (30)
 -2.588142884
 6.888828816
 -33.14325482

```
maxima := proc(f)
local c, z, el;
c := 0;
z := [fsolve( $f'(x) = 0, x$ )];
for el in z do
    if  $f''(el) < 0$  then c := c + 1;
    end if;
end do;
return c;
```

```

end proc;
proc(f)
  local c, z, el;
  c := 0;
  z := [fsolve(diff(f(x), x) = 0, x)];
  for el in z do if eval(diff(f(x), x, x) = el) < 0 then c := c + 1 end if end do;
  return c
end proc
maxima(f);

```

2 (32)

analyze procedure, list, set, sequence

```

 $z := [fsolve(f'(x) = 0, x)];$ 
 $[1.431724935, 4.453992057, 15.46691845, 30.25471480]$  (33)

```

```

for el in z do
  print(el)
end do;
 $1.431724935$ 
 $4.453992057$ 
 $15.46691845$ 
 $30.25471480$  (34)

```

sequences

```

 $s := 3, 5, 7;$ 
 $t := 2, 4, 6;$ 
 $2, 4, 6$  (35)

```

```

 $t2 := s, t;$ 
 $3, 5, 7, 2, 4, 6$  (36)

```

lists

```

 $l1 := [3, 5, 7];$ 
 $[3, 5, 7]$  (37)

```

```

 $l2 := [2, 4, 6];$ 
 $[2, 4, 6]$  (38)

```

```

 $l3 := [l2, l1];$ 
 $[[2, 4, 6], [3, 5, 7]]$  (39)

```

sets

```

 $s1 := \{1, 2, 3, 4\}; s2 := \{3, 4, 5\};$ 
 $\{1, 2, 3, 4\}$ 

```

(40)

$s3 := s1 \mathbf{union} s2;$

(41)

$\{1, 2, 3, 4, 5\}$

Syntactical description of control structures:

Flow Control (if, for, while, ...)

```
if <conditional expression> then <statement sequence>
  | elif <conditional expression> then <statement sequence> |
  | else <statement sequence> |
end if
```

(Note: Phrases located between | | are optional.)

The **for ...while ... do** loop

```
| for <name> || from <expr> || by <expr> || to <expr> || while <expr> |
  do <statement sequence> end do;
```

OR

```
| for <name> || in <expr> || while <expr> |
  do <statement sequence> end do;
```

(Note: Clauses shown between || above are optional, and can appear in any order, except that the for clause, if used, must appear first.)

> *restart; for i from 2 to 4 do print(i); end do;*

2

3

4

(42)

1) Print even numbers from 6 to 10.

> *for i from 6 by 2 to 10 do print(i) end do;*

6

8

10

(2.1)

2) Find the sum of all two-digit odd numbers from 11 to 99.

> *mysum := 0;*
 for i from 11 by 2 while i < 100 do

```

    mysum := mysum + i
end do:
mysum;                                mysum := 0
                                         2475

```

(2.2)

3) Multiply the entries of an expression sequence.

```

> restart;
total := 1 :
for z in 1, x, y, q2, 3 do
    total := total·z
end do:
total;
x := 2 :
q := 3 :
total;

```

$$\begin{aligned} & 3 \ x \ y \ q^2 \\ & 54 \ y \end{aligned}$$
(2.3)

3) Add together the contents of a list.

```

>
> restart;
y := 3;
myconstruction := "";
for z in [1, "+", y, ".", "q^2", ".", 3] do
    myconstruction := cat(myconstruction, z)
end do;
myconstruction;

```

$$\begin{aligned} & y := 3 \\ & myconstruction := "" \\ & myconstruction := "1" \\ & myconstruction := "1+" \\ & myconstruction := "1+3" \\ & myconstruction := "1+3*" \\ & myconstruction := "1+3*q^2" \\ & myconstruction := "1+3*q^2*" \\ & myconstruction := "1+3*q^2*3" \\ & "1+3*q^2*3" \end{aligned}$$
(2.4)

```

> ?parse
> q := 4;

```

$$q := 4$$
(2.5)

```

> qq := parse(myconstruction);

```

$$qq := 1 + 9 \ q^2$$
(2.6)

```

> qq;

```

$$145$$
(2.7)

|>

Procedures

Flow control constructions, simple commands and comparison operators can be bound together; in a so called procedure. The simplest possible procedure looks as follow.

```
proc(parameter sequence)
    statements;
end proc;
```