

Forum

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Symbolic Computations

Simplifying an Expression

Maple knows many functions for symbolic expression computations. Here, the most commonly used ones.

The `simplify` command tries to find a simpler equivalent for a given expression. The rules for the simplification steps follow some heuristics (but of course, the chosen simplification steps themselves are correct).

```
> x := 25; x := 25 (1)
```

```
> simplify(sin(x)^2*x^4 + cos(x)^2*x^4); 390625 (2)
```

```
> restart;  
> simplify(sin(x)^2*x^4 + cos(x)^2*x^4); x^4 (3)
```

Expanding an Expression

The `expand` command produces a sum of products for polynomials.

A polynomial is a mathematical expression consisting of a sum of terms each of which is a product of a constant and one or more variables with non-negative integral powers. If there is only a single variable, x ,

the general form is given by $a_0x^n + a_1x^{n-1} + a_2x^{n-2} + \dots + a_{n-1}x + a_n$ where the a_i are constants (called coefficients).

Examples:

```
> p := (x^2 + 3) * (x^4 + 3*x^2 - 7); p := (x^2 + 3) (x^4 + 3 x^2 - 7) (4)
```

```
> expand(p); p (5)
```

$$\begin{aligned}
 > q := (x+3) \cdot (x-7) \cdot (x+7); r := (x+25) \cdot (x-7) \cdot (x+9); expand\left(\frac{q}{r}\right); \\
 & q := (x+3) (x-7) (x+7) \\
 & r := (x+25) (x-7) (x+9) \\
 & \frac{x^2}{(x+25) (x+9)} + \frac{10x}{(x+25) (x+9)} + \frac{21}{(x+25) (x+9)}
 \end{aligned} \tag{6}$$

Factorize an Expression

The command *factor* is the opposite of the *expand* command. It factorizes polynomial expressions.

$$> factor(x^2 - 1); \quad (x-1) (x+1) \tag{7}$$

$$> factor(%); \quad \frac{(x+3) (x+7)}{(x+25) (x+9)} \tag{8}$$

Normalize fractions

Restructures rational expressions. If possible, an expression is converted to factored normal form. This is the form numerator/denominator, where the numerator and denominator are relatively prime polynomials with integer coefficients.

I.e., common factors are canceled.

$$> normal\left(\frac{x^5}{x+1} + \frac{x^4}{x+1}\right); \quad x^4 \tag{9}$$

$$> normal\left(\frac{1}{x} + \frac{x}{x+1}\right); \quad \frac{x^2+x+1}{x (x+1)} \tag{10}$$

$$> normal\left(\frac{1}{x} + \frac{x}{x+1}, expanded\right); \quad \frac{x^2+x+1}{x^2+x} \tag{11}$$

$$> simplify\left(\frac{x^5}{x+1} + \frac{x^4}{x+1}\right); \quad x^4 \tag{12}$$

$$> normal\left(\frac{q}{r}\right); \#in the output are nominator and denominator relatively prime. \quad \frac{(x+3) (x+7)}{(x+25) (x+9)} \tag{13}$$

$$> expand((1-x)^{10}); \quad 1 - 10x + 45x^2 - 120x^3 + 210x^4 - 252x^5 + 210x^6 - 120x^7 + 45x^8 - 10x^9 + x^{10} \tag{14}$$

```
> normal( $\frac{q}{r}$ , expanded);
```

```
>
```

Programming with Maple

Simple commands

e.g. all direct commands we saw so far.

Comparison Operators (<, >, >, <=, >=)

```
> a := 0; b := 1;
```

```
a := 0  
b := 1
```

(15)

```
> evalb(a = 0); #evalb prints boolean results to screen  
true
```

(16)

```
> evalb(b > 2);
```

```
false
```

(17)

```
> evalb(b + a ≤ 0);
```

```
false
```

(18)

```
> a = 0;
```

```
0 = 0
```

(19)

Flow Control (if, for, while, ...)

```
if <conditional expression> then <statement sequence>  
| elif <conditional expression> then <statement sequence> |  
| else <statement sequence> |  
end if
```

(Note: Phrases located between || are optional.)

```
> if (a > 0) then f := x2 fi;
```

```
> if (a = 0) then f := x2 fi;
```

```
f := x2
```

(20)

```
>
```

```
> if (a < 9) then
```

```
    f := x2 + 1; # ";" is necessary, because: several statements without structure
```

```
    g := x2      # ";" not necessary
```

```
else
```

```
    g := x2 + 1;
```

```
    f := x2;
```

```
end if;
```

```
f := x2 + 1
```

(21)

$$g := x^2 \quad (21)$$

The **for ...while ... do** loop

>
>

- 1) Print even numbers from 6 to 10.

> **for** *i* **from** 6 **by** 2 **to** 10 **do** *print(i)* **end do;**

6

8

10

(22)

- 2) Find the sum of all two-digit odd numbers from 11 to 99.

> *mysum* := 0;
for *i* **from** 11 **by** 2 **while** *i* < 100 **do**
mysum := *mysum* + *i*
end do:
mysum;

mysum := 0

2475

(23)

- 3) Multiply the entries of an expression sequence.

> *restart*;
total := 1 :
for *z* **in** 1, *x*, *y*, *q*², 3 **do**
total := *total* · *z*
end do:
total;
x := 2 :
q := 3 :
total;

3 x y q²
54 y

(24)

- 3) Add together the contents of a list.

> ?*cat*
> *restart*;
y := 3;
myconstruction := "";
for *z* **in** [1, "+", *y*, ".", "*q*²", ".", 3] **do**
myconstruction := *cat*(*myconstruction*, *z*)
end do;
myconstruction;

y := 3

myconstruction := ""
myconstruction := "1"
myconstruction := "1+"
myconstruction := "1+3"
myconstruction := "1+3*"

```

myconstruction := "1+3*q^2"
myconstruction := "1+3*q^2*"
myconstruction := "1+3*q^2*3"
"1+3*q^2*3"                                (25)

```

```

> ?parse
> q := 4;                                     q := 4          (26)

```

```

> qq := parse(myconstruction);                qq := 1 + 9 q2 (27)

```

```

> qq;                                         145           (28)

```

Procedures

Flow control constructions, simple commands and comparison operators can be bound together; in a so called procedure. The simplest possible procedure looks as follow.

```

proc(parameter sequence)
  statements;
end proc:

> restart;
myfactorial := proc(n)
  local r, i;
  r := 1;
  for i from 1 by 1 to n do
    r := r · i;
    print(r);
  od;
  return r;
end proc;
myfactorial := proc(n)                                (29)
  local r, i; r := 1; for i to n do r := r * i; print(r) end do; return r
end proc

```

```

> myfactorial(4);
1
2
6
24
24                                (30)

```

Maple allows recursive procedure calls:

```

> restart;
myfactorial2 := proc(n)

```

```

if ( $n < 2$ ) then return 1
else return  $n \cdot myfactorial2(n - 1)$ ;
fi;
end proc;
> myfactorial2(4);                                myfactorial2(4)          (31)

```

Functional-Operators

Maple allows the definition of so called functional operators.

- A functional operator in Maple is a special form of a procedure. Functional operators are written using arrow notation.

vars \rightarrow result

Here, vars is a sequence of variable names (or a single variable) and result is the result of the procedure acting on vars.

- For example, the following

$x \rightarrow x^2$

represents the function that squares its argument.

- Multivariate and vector functions are also allowed. You must put parentheses around vars or result whenever they are expression sequences. For example, the following functions have the correct syntax.

$(x,y) \rightarrow x^2 + y^2$
 $x \rightarrow (2*x, 3*x^4)$
 $(x,y,z) \rightarrow (x*y, y*z)$

```

> restart;
> f := x → x4 − 3 · x + 21;                f := x → x4 − 3 x + 21      (32)

```

```

> f(3);                                         93

```

```

> g := x4 − 3 · x + 21;                    g := x4 − 3 x + 21      (34)

```

```

> g(4);                                         x(4)4 − 3 x(4) + 21    (35)

```

```

> eval(g, x=3);                               93

```

```

> h1 := 2 · f;                            h1 := 2 f                  (37)

```

```

> h1(2);                                     62

```

```

>
> h2 := 2 · g;                          (39)

```

$$h2 := 2x^4 - 6x + 42 \quad (39)$$

$$> h2(2); \\ 2x(2)^4 - 6x(2) + 42 \quad (40)$$

$$> eval(h2, x=2); \\ 62 \quad (41)$$

$$> \\ > x := 5; simplify(h2); \\ x := 5 \\ 1262 \quad (42)$$

$$> h2; \\ 1262 \quad (43)$$

The Maple Library

The Maple library consists of four parts:

- the standard library
- the update library
- packages
- share library (user-contributed)

Until now, we only used commands and operations from the standard and the update library.

However: There are so called packages for more specialized purposes in Maple, e.g. the LinearAlgebra package for matrix-vector computations or the numtheory-package. Functions from those packages can be used with the following syntax:

PackageName[FunctionName](FunctionParameters)

Here two examples:

$$\begin{aligned} > restart; \\ > A := \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}; \\ & A := \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \end{aligned} \quad (44)$$

$$\begin{aligned} > Transpose(A); \\ & Transpose\left(\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}\right) \end{aligned} \quad (45)$$

$$\begin{aligned} > LinearAlgebra[Transpose](A); \# transposes the matrix A \end{aligned} \quad (46)$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \quad (46)$$

```
> numtheory[divisors](68); # prints the divisors of 68 to the screen
{1, 2, 4, 17, 34, 68} \quad (47)
```

Often, you want to use a package more intensively. Then you can abbreviate the package-commands with the with()-command:

```
> with(LinearAlgebra);
[&x, Add, Adjoint, BackwardSubstitute, BandMatrix, Basis, BezoutMatrix, BidiagonalForm,
BilinearForm, CharacteristicMatrix, CharacteristicPolynomial, Column,
ColumnDimension, ColumnOperation, ColumnSpace, CompanionMatrix,
ConditionNumber, ConstantMatrix, ConstantVector, Copy, CreatePermutation,
CrossProduct, DeleteColumn, DeleteRow, Determinant, Diagonal, DiagonalMatrix,
Dimension, Dimensions, DotProduct, EigenConditionNumbers, Eigenvalues, Eigenvectors,
Equal, ForwardSubstitute, FrobeniusForm, GaussianElimination, GenerateEquations,
GenerateMatrix, Generic, GetResultDataType, GetResultShape, GivensRotationMatrix,
GramSchmidt, HankelMatrix, HermiteForm, HermitianTranspose, HessenbergForm,
HilbertMatrix, HouseholderMatrix, IdentityMatrix, IntersectionBasis, IsDefinite,
IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix, JordanForm, LA_Main,
LUDecomposition, LeastSquares, LinearSolve, Map, Map2, MatrixAdd, MatrixExponential,
MatrixFunction, MatrixInverse, MatrixMatrixMultiply, MatrixNorm, MatrixPower,
MatrixScalarMultiply, MatrixVectorMultiply, MinimalPolynomial, Minor, Modular,
Multiply, NoUserValue, Norm, Normalize, NullSpace, OuterProductMatrix, Permanent,
Pivot, PopovForm, QRDecomposition, RandomMatrix, RandomVector, Rank,
RationalCanonicalForm, ReducedRowEchelonForm, Row, RowDimension, RowOperation,
RowSpace, ScalarMatrix, ScalarMultiply, ScalarVector, SchurForm, SingularValues,
SmithForm, StronglyConnectedBlocks, SubMatrix, SubVector, SumBasis, SylvesterMatrix,
ToeplitzMatrix, Trace, Transpose, TridiagonalForm, UnitVector, VandermondeMatrix,
VectorAdd, VectorAngle, VectorMatrixMultiply, VectorNorm, VectorScalarMultiply,
ZeroMatrix, ZeroVector, Zip ]
```

```
> with(numtheory);
[Glgcd, bigomega, cfrac, cfracpol, cyclotomic, divisors, factorEQ, factorset, fermat, imagunit,
index, integral_basis, invcfrac, invphi, issqrfree, jacobi, kronecker, λ, legendre, mcombine,
mersenne, migcdex, minkowski, mipolys, mlog, mobius, mroot, msqrt, nearestp, nthconver,
nthdenom, nthnumer, nthpow, order, pdexpand, φ, π, pprimroot, primroot, quadres,
rootsunity, safeprime, σ, sq2factor, sum2sqr, τ, thue] \quad (49)
```

```
> Transpose(A);

$$\begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \quad (50)$$

> factorset(96);
```

$\{2, 3\}$ (51)

> $\text{divisors}(96);$ {1, 2, 3, 4, 6, 8, 12, 16, 24, 32, 48, 96} (52)